

FALL BALL RULES OF PLAY

Revised November 1, 2017

CHECK-IN AT HEADQUARTERS BEFORE EACH GAME FOR CHANGES. TURN IN SCORE SHEET AT HQ AFTER EACH GAME. IT IS IMPORTANT. SCORES ARE OFFICIAL RESULTS FOR PLUS/MINUS CALCULATIONS.

- GRACE PERIOD: 10 minutes grace, Umpires discretion, Grace time will be deducted from game time
- A Team Rep MUST check-in to Headquarters prior to first game. (recommend 1/2 hour before)
Team Rep should check in after each game to report score and check schedules.
- HOME TEAM determined by coin toss. Home Team must supply bases complete with pegs, and including a safe-base. If neither team has bases with SAFE-BASE, a DOUBLE DEFAULT will be declared.
- COED LINE-UP - 6M + 4F - ALL DIVISIONS: - Minimum number of players is nine (9). Max 6 guys in the field; May play with nine players; No automatic out if missing player; (unless ejected)
Standard line-up is 6M + 4F; Cannot bat more than two males in a row. May bat 8M-4F, etc.
Can always play more girls - any number - 6M-5F, etc; May play with minimum 3 female batters; but then can only field nine players; no automatic out; minimum 3 female players; NO TRIXIE RULE;
- MENS LINE-UP: Minimum number of players to start or play is nine (9). no automatic out with missing player, (unless ejected). Must finish with the same number you start; ejected/removed player is an automatic out. Unlimited batting order. Maximum ten (10) players in the field at any one time. Unlimited defensive subs.
- ONE BALL-ONE STRIKE COUNT: all batters start with a one ball-one strike count.
Third strike foul out rule is in effect, with ONE mulligan. Use strike zone mat with home plate cut out.
- AWARDS: Maximum fourteen (14) awards per team*****. Must play in a game to qualify for award.
Awards must be claimed on the day within one hour of the end of the last game or will be forfeited.
- COURTESY RUNNER: Maximum three (3) courtesy runners per game. Cannot use the same runner twice.
Free courtesy runners for any player over 50, must be last out (unless last out is over 50).
- Round Robin format. Only one (1) loss in elimination rounds. All games are seven (7) innings.
Four (4) innings required for a complete game. Ties are allowed in Round Robin; NO TIES IN ELIMINATION ROUND.
- TIME LIMIT: 50 minutes. No new inning after 45 minutes, Time limit in Final Game.
- INNING MERCY: Maximum 6 runs per team per inning, last inning is open.
- MERCY RULE: 10 runs after 4 innings complete; or 3-1/2 innings if home team is ahead;
- JEWELLERY RULE: The jewellery rule has been removed; jewellery may be worn (as per SPN rules).
We strongly recommend that all jewellery be removed when playing.
- TIES: Ties allowed in round robin; No ties in elimination rounds. International Tie-Break Rule in elimination rounds.
- HOME RUN RULE: Applies in any fenced park. "Match Plus Two". All other homeruns batter will be declared OUT.
- COED - 175 FOOT RULE: is not in effect. Fielders may be positioned anywhere in fair territory.
BUT no outfielder may throw out the batter-baserunner at first base. You may not relay the ball to get the out.
- FIVE MAN INFIELD: A team may play with a 5 player (or more) infield by moving in an outfielder.
A player will be deemed an "outfielder" if they are playing a defensive position that would be on the grass on a normal softball diamond. The umpire should be informed when a team elects to play a 5 player (or more) infield.
- BATS: the non-approved bat list is posted at headquarters; any bats on this list are not allowed.
- PROTESTS: All protests must be in writing and must be received within thirty (30) minutes of the end of the game.
Each protest must be accompanied by \$150.00 (cash or money order). PROTEST FEE IS REFUNDED ONLY IF THE PROTEST IS UPHOLD. Protest should include Team Name, Division, Player Name(s), Diamond and Game Time.
Umpire must be notified and sign the scoresheet. as per SPN rules.
- STRIKE ZONE: called strike zone. A mat may be used in some divisions. **BATTER STARTS WITH A 1-1 COUNT.**

BALL USED – Ball used will be RIF ball, unless weather warrants use of Hot-Dot and ALL teams agree to use Hot-Dot.

- **Round robin format will depend on number of teams in division. Usually teams will all play two games round robin; and then teams will be split into divisions based on results;**
CONDUCT: All players and coaches will conduct themselves in a sportsmanlike manner at all times. Any harassment, verbal or physical, towards umpires, game officials, tournament executives, opposing teams, etc. will not be tolerated.

Do not call me for game times or parks!

ALCOHOL: DRINKING IS NOT PERMITTED IN CITY PARKS OR PARKING LOTS. VIOLATORS WILL BE CHARGED BY THE POLICE AND WILL BE DISQUALIFIED FROM THE TOURNAMENT.

You must report scores after every game. Any scores not reported in a reasonable time will be posted as 0-0.